

## GUIDELINES FOR CLUB COMPETITIONS 2023 - Roger Wood

### Before you enter: (by **March 31** please)

- Please read these guidelines carefully **before** sending in your entries.
- Submission of an entry will be taken as agreement to adhere to these guidelines.
- Think about your summer commitments and do not enter too many events.
- For doubles make sure that your partner will be available when you are.
- All games to be played at times mutually agreed by the players.

### General:

- Look carefully at the conditions for each association croquet (AC) event to check the **number of points** to be played and the **time limit** for each game.
- Play matches early - don't wait for cut-off dates.
- If it is clear that you are holding up an event and will not be available before the cut-off date, please withdraw gracefully (and early) so that others may play.
- Whenever you know that you are going to be unavailable for some time, try to play beforehand - otherwise be sure to inform your opponent(s) as soon as possible and set a date for the match. Do not vanish for an extended period without letting anyone know!

### Knock-out competitions:

- It is primarily the responsibility of the player whose name appears *uppermost* on the draw sheet to contact the opponent. (But this should not deter opponents from taking the initiative to make first contact).
- If, after 3 *bona fide* attempts by one party to fix a date (when both may reasonably be expected to play), or one player is consistently unavailable until the cut-off date, the defaulting party will be scratched.
- If, at the cut-off date, neither player has contacted the other, both will be scratched.
- The cut-off dates for each round will be clearly indicated in the appropriate column of each draw sheet and **a guillotine will be strictly applied on those dates!** - **and a final guillotine on all competitions will be applied at the end of September.**
- **NB** cut-off dates are those at the top of the column containing the names of both players in the match - **not** the date at the top of the column where the result appears!!
- In Draw & Process, the winners of each card play off to determine the overall winner.

### American block competitions ("all play all" or "round robins"):

- Any player who has played fewer than half his/her games by August 9 will be scratched, and his/her games will be discounted for the purposes of determining the winner.
- Tie-breaks: if there is a tie on games (AC) or best-of-three matches (GC)
  - a) between two players, the winner is the winner of the game/match between them; or
  - b) between more than two players, the winner is the player who has won most of the games/matches between the players in the tie; or if there is still a tie
  - c) then, considering only the games/matches between the players in the tie, the winner is the player with the highest number of:
    - (i) (AC) net hoop points (sum of winning and losing margins);
    - (ii) (GC) net games (sum of winning and losing games);
    - (iii) or if there is still a tie
  - d) criteria a), b) and c) will be applied successively until there is a unique winner.